

GRADE 6 CRICKET-THEMED STUDY GUIDE

"In cricket and studying, it's all about patience, technique, and timing!"

HOW TO USE THIS GUIDE

1. **Study for 1 hour each day** (except Fridays)
 2. **Check off each topic** as you complete it
 3. **Review the summary** at the end of each section
 4. **Follow your calendar** to stay on track for exams
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MATHEMATICS (MATHS PAPERS 1 & 2)

THE PITCH: Key Topics to Master

- ☐ **Place value & expanded notation** (Pages 4-6)
- ☐ **Maths symbols & rounding off** (Pages 7-18)
- ☐ **Column method addition and subtraction** (Pages 12-16)
- ☐ **Long division and multiplication** (Pages 67 & 91)
- ☐ **Order of operations (BODMAS)** (Pages 8-10)
- ☐ **Factors and multiples** (Pages 64-65)
- ☐ **Prime & composite numbers** (Pages 89-90)
- ☐ **Prime factorization** (Class notes)
- ☐ **Common fractions & operations** (Pages 18-27)
- ☐ **Decimals** (Pages 96-101)
- ☐ **Percentages** (Pages 140-143)

BATTING STRATEGY: Problem-Solving Tips

Remember to:

- Read questions carefully and highlight important parts

- Break down problems into smaller steps
- Show all your working out
- Check your answers
- State your final answer clearly in a sentence

THE SCORECARD: Summary

Maths requires regular practice! Focus on understanding operations rather than memorizing. Know your number facts and times tables perfectly. Remember that different types of problems require different approaches - identify the correct operation needed (addition, subtraction, multiplication, division, or combinations).

GEOGRAPHY

THE PITCH: Key Topics to Master

Term 1: Map Skills

- ☐ **Latitude & Longitude** (Pages 4-5 & Workbook)
- ☐ **Hemispheres** (Pages 7-9 & Workbook)
- ☐ **Co-ordinates** (Page 10 & Workbook)
- ☐ **Scale** (Pages 12-14 & Workbook)

Term 2: Trade

- ☐ **Why People Trade** (Pages 30-32)
- ☐ **What People Trade** (Pages 33-34)
- ☐ **Resources & Their Value** (Pages 35-40)
- ☐ **Fair Trading** (Pages 41-43)

THE SCORECARD: Summary

Geography combines map skills with understanding of trade and resources. You should know how to locate places using coordinates, identify hemispheres, and understand concepts like imports,

exports, raw materials, and manufactured goods. Focus especially on fair vs. unfair trade and the processing of resources (like gold to jewelry).

Cricket joke: Why are geographers good at cricket? Because they always know where the boundaries are!

ENGLISH LANGUAGE

THE PITCH: Key Topics to Master

- ☐ **Simple tense** (Term 1, Pages 14-16)
- ☐ **Continuous (Progressive) tense** (Term 1, Pages 17-19)
- ☐ **Idioms and proverbs** (Term 1, Pages 19-21)
- ☐ **Homonyms and Homophones** (Term 1, Pages 22-23)
- ☐ **Synonyms & Antonyms** (Term 2, Pages 25-26)
- ☐ **Parts of speech - Verb types** (Term 2, Pages 27-31)
- ☐ **Subject and predicate** (Term 2, Pages 32-33)
- ☐ **Subject-verb agreement** (Term 2, Pages 33-34)
- ☐ **Summarizing techniques** (Writing and Comprehension booklet)

THE SCORECARD: Summary

English Language tests your understanding of grammar, vocabulary, and language structures. Focus on recognizing and using different tenses correctly, understanding various language tools (idioms, synonyms, etc.), and proper sentence construction. Practice summarizing texts by identifying main ideas and using your own words.

Cricket joke: Why is English grammar like cricket? One mistake and your whole sentence is out!

HISTORY

THE PITCH: Key Topics to Master

Term 1

- ☐ **Marco Polo - explorer in Asia** (Pages 114-117)

Term 2

- ☐ **European Renaissance** (Page 122 & Additional notes)
- ☐ **Women in Renaissance society** (Pages 122-123)
- ☐ **Leonardo da Vinci's contributions** (Pages 124-125)
- ☐ **Galileo's contributions** (Pages 124-125 & Notes p.3)
- ☐ **Age of exploration** (Page 126)
- ☐ **Important inventions** (Gunpowder, Compass, Caravel) (Pages 126-128)
- ☐ **Maps and telescopes** (Pages 126-128)
- ☐ **Reasons for exploring** (Pages 129-130)

THE SCORECARD: Summary

History focuses on explorers and the Renaissance period. Understand Marco Polo's travels and influence, the significance of the Renaissance, and the contributions of key figures like da Vinci and Galileo. Know how inventions like the compass and caravel made exploration possible, and be able to explain the motivations for exploration (curiosity, trade, profit).

Cricket joke: History is like Test cricket - it takes patience, but the stories are worth it!



NATURAL SCIENCE

THE PITCH: Key Topics to Master

Term 1

- ☐ **Nutritional value of food** (Pages 18-20)
- ☐ **Reading food labels** (Page 19)
- ☐ **Understanding nutrition terminology** (calories, serving size, nutrients)

Term 2

- ☐ **Solids, liquids and gases - particle arrangements** (Pages 56-60)
- ☐ **Mixtures of materials** (Pages 62-67)

- ☐ **Methods of separating mixtures** (Pages 62-67)
- ☐ **Solutions as special mixtures** (Pages 70-71)
- ☐ **Soluble and Insoluble substances** (Pages 72-75 & 77)
- ☐ **Saturated solutions** (Page 80)
- ☐ **Rates of dissolving** (Pages 81-83)

THE SCORECARD: Summary

Science explores matter and nutrition. For nutrition, focus on interpreting food labels and understanding basic nutritional concepts. For matter, know how particles are arranged in solids, liquids, and gases, how mixtures work, and methods for separating mixtures. Understand solutions, what makes things dissolve, and factors affecting dissolving rates.

Cricket joke: Why are scientists good cricketers? Because they know all about the chemistry between solids and liquids!



PSWB (Personal & Social Well-Being)

THE PITCH: Key Topics to Master

Term 1

- ☐ **I am unique** (Page 1)
- ☐ **Positive self-esteem and body image** (Pages 2-3)
- ☐ **Abilities, Interests, and potential** (Pages 4-7)
- ☐ **Steps to build confidence** (Pages 10-12)
- ☐ **Dealing with others; peer pressure** (Page 13)
- ☐ **Conflict: Heaters / coolers** (Pages 18-19)

Term 2

- ☐ **Assertive Skills** (Page 19)
- ☐ **Self-Control** (Page 20)
- ☐ **Listening Skills** (Pages 21-22)

THE SCORECARD: Summary

PSWB focuses on personal development and interpersonal skills. Understand the importance of self-esteem, recognizing your unique abilities, and building confidence. Know strategies for dealing with peer pressure, managing conflict, being assertive, maintaining self-control, and practicing good listening.

Cricket joke: Good PSWB skills are like being a great cricket captain - you need to understand yourself and others to lead effectively!

AFRIKAANS TAAL

THE PITCH: Key Topics to Master

- ☐ **Woordorde (STOMPI)** (Workbook)
- ☐ **Verlede Tyd** (Workbook)
- ☐ **Toekomende Tyd** (Workbook)
- ☐ **Ontkenning** (Workbook)
- ☐ **Meervoude** (Workbook)
- ☐ **Telwoorde** (Workbook)
- ☐ **Rangtelwoorde** (Workbook)
- ☐ **Voornaamwoorde** (Workbook)
- ☐ **Voorsetsels** (Workbook)
- ☐ **Opsomming** (Workbook)

THE SCORECARD: Summary

Afrikaans Taal tests your understanding of Afrikaans grammar and language structures. Focus on word order (STOMPI), different tenses (past, future), negation, plurals, numbers, pronouns, and prepositions. Practice making summaries in Afrikaans and translating sentences using the correct grammatical structures.

Cricket joke: Learning Afrikaans is like learning to play cricket - at first the rules seem complicated, but with practice, it becomes natural!

ISIZULU

THE PITCH: Key Topics to Master

- ☐ **Ukudla okunempilo (Healthy foods)** (Page 5)
 - Inyama, Izithelo, Iqanda, Ubisi, Amazambane
- ☐ **Ukudla okungenampilo (Unhealthy foods)** (Page 5)
 - Ushokoledi, Ikhekhe, Ama-chips, Uswidi, Idrinki
- ☐ **Food pyramid in isiZulu** (Page 6)
 - Izitashi, Izithelo nemifino, Ubisi, Amaprotheni, Ushukela namafutha
- ☐ **Ezemidlalo (Sports)** (Page 7)
 - Isibhakela, Ukugijima, Ukujima, Ithenisi, Igalofu, etc.
- ☐ **Names for different sport teams** (Page 8)
 - Amabhokobhoko, Amakrokokroko, Amaglug glug, etc.

THE SCORECARD: Summary

IsiZulu tests your vocabulary knowledge in key areas like food and sports. You should be able to name healthy and unhealthy foods in isiZulu, understand the food pyramid terms, list different sports, and know the names of sport teams. Practice making simple sentences about these topics using the grammar rules learned.

Cricket joke: Learning isiZulu vocabulary is like hitting boundaries - the more words you know, the more runs you score!

PA (PERFORMING ARTS)

THE PITCH: Key Topics to Master

- ☐ **Dramatic Skills Development** (Pages 3-6)
 - Warming up your voice
- ☐ **Movement Sequences** (Pages 6-9)
- ☐ **Practical Element preparation** (Script study)

THE SCORECARD: Summary

PA evaluates both practical and theoretical dramatic skills. For the theory component, focus on voice warm-up techniques and movement sequences. For the practical component, practice your script performance, paying attention to voice projection, character development, and stage movement.

Cricket joke: Acting is like cricket fielding - it's all about position, timing, and catching the audience's attention!

FINAL TIPS FOR SUCCESS

1. **Break down your studying** into manageable chunks
2. **Use different study methods** - flashcards, mindmaps, practice tests
3. **Get enough sleep** before your exams
4. **Eat well** to keep your brain fueled
5. **Stay positive** - you've prepared well and will do great!

Remember: In cricket and in exams, it's not just about talent, but preparation and determination!

Good luck, and may you score a century in all your exams! 🏏